

SHIP POWER & COMBAT QG-08

VERIFIED

STAR CITIZEN 4.10.x

EN

REV 2026-09

Default keys from the game – no loadout or tactics advice. “no default” = bind it yourself.

TARGETING

Activate Ping (Hold & Release)	TAB hold
Cycle Lock - In View	T tap
Cycle Lock - Hostiles	5 tap
Cycle Lock - Attackers	4 tap
Cycle Lock - Friendlies	6 tap
Cycle Lock - All	7 tap
Sub-target next / reset to main	R / L-ALT + R tap
Unlock Current Target	L-ALT + T tap
Auto Targeting on / off	T hold 0.25 s
Lock pinned target 1-3	1 / 2 / 3 tap
Pin target to index 1-3	L-ALT + 1 / 2 / 3 tap
Remove All Pinned Targets	0 tap
Look Ahead on / off	L-ALT + L tap = toggle, hold = active

WEAPONS

Weapon Preset - Fire	LMB
Weapon Presets next / previous	MWHEEL ↓/↑
Gimbal Locked / Unlocked	G tap
Aim Mode - Cycle	R-ALT + G tap
Precision Targeting on / off	RMB tap
Staggered Fire - Toggle On / Off	NO DEFAULT
Toggle Lead / Lag PIPs	NO DEFAULT

MISSILES

Toggle Missile Operator Mode	NO DEFAULT
Launch Missiles (Tap)	LMB
Missile type next / previous	MWHEEL ↓/↑
Increase Number of Armed Missiles	G tap
Reset Number of Armed Missiles	L-ALT + G tap
Bombs - Toggle Impact Point	L-ALT + B tap

COUNTERMEASURES

Decoy - Launch Burst	H tap - hold = set
Decoy burst size + / -	R-ALT + H / L-ALT + H
Decoy - Panic Launch (tap)	NO DEFAULT
Noise - Deploy	J

POWER & ASSIGNMENT

Toggle Power - All	U
Power Thrusters / Shields / Weapons	I / O / P
Weapons +/-	F5 / F5 + L-ALT tap
Engines +/-	F6 / F6 + L-ALT tap
Shields +/-	F7 / F7 + L-ALT tap
Reset Assignments	F8
Tap F5 / F6 / F7 = increase, hold = maximum; with L-ALT = decrease / minimum.	

SHIELDS & ESP

Shield level front / back +	NO DEFAULT / NO DEFAULT
Shield level left / right +	NO DEFAULT / NO DEFAULT
Shield level top / bottom +	NO DEFAULT / NO DEFAULT
Shield reset levels	NO DEFAULT
E.S.P. on / off	NO DEFAULT
E.S.P. temporarily (hold)	NO DEFAULT

TURRETS

Turret Gyro Stabilization (Toggle)	E
Recenter Turret (Hold)	C hold
Toggle Turret Mouse Movement	Q tap = toggle, hold = active
Remote turret previous / next	A / D
Change Turret Position	S
Exit Remote Turret	Y
Turret E.S.P. Toggle On / Off	NO DEFAULT